Organizing code in scripts and notebooks

Childhood Cancer Data Lab

Scripts and code get messy

- You don't want to see my desk
 - Luckily, only I have to use it
 - But also, I waste a lot of time looking for things on my desk

- I try to keep my code more organized
 - But sometimes it starts off looking like my desk
 - Patterns and rules help!



Pascal from Heidelberg, Germany, CC BY 2.0, via Wikimedia Commons

Read style guides and use them (with judgement)

- Which style doesn't really matter, but find some agreement with collaborators
 - R tidyverse: https://style.tidyverse.org/
 - Google style guides (R, Python, others): https://google.github.io/styleguide/
- Don't get too hung up
 - Some style guides are really pedantic. Find your level of comfort
 - Packages are a mix of styles... use what fits

Style points to think about

- Variable and function name styles
 - o my_variable vs.myVariable
 - o do_task() vs.task_doer()
- Indentation and spacing
 - o counter=1 vs. counter = 1
 - tabs vs. spaces for indentation (very controversial!)
 - line length (try not to let lines get too long)
- Commenting style and format

Have we mentioned comments?

- Comments are for collaborators, and Future You
 - You will forget what you were thinking when you wrote your code
 - Your collaborators never knew what you were thinking at all
- Use comments for organization and documentation
 - Try to explain why you are doing what you are doing
 - Some "what" is okay, but remember that you can usually look up the functions you used
 - o On occasion, people will tell you that code is or should be self-documenting
 - They are wrong
- Re aware of comments when updating code. You may need to update the comments too!

Have we mentioned comments?

- Comments are for collaborators, and Future You
 - You will forget what you were thinking when you wrotyout cod
 - Your collaborators never knew what you wereth kless all
- Use comments for organization
 - Try to explain why you are doing
 - Some "what" in a life in the last you can usually look up the functions you used
 - On occasion tell you that code is or should be self-documenting

a are wrong

aware of comments when updating code. You may need to update the comments too!

Have we mentioned comments?

- Comments ar or by corrected File e Yor
 - You will f / et w u e thi wher / wr
 - Yourse forate /el ew v
 bu the star
- U for entation
 - o Tr xplain u ar ac you a ng
 - o S what" i he ne that yo usually b the fy his you used
 - telly at code hould b docur g

ware of comments when updating code. You may need to update the comments too!

Let's look at some examples

These examples are in R, but the concepts we talk about will be common across languages

In your rrp-workshop-examples repository, open:

analyses/mutation_counts/01_count-gene-mutations.R

Header comments

Start your script or notebook with a description of its purpose

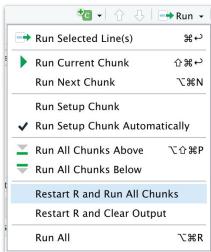
- What kinds of data does it expect?
- What output does it produce?
- What options are available?

Example(s) of how to run the script

```
#!/usr/bin/env Rscript
# Count the number of samples mutated for each gene in a MAF file.
# This script reads in a MAF file and writes out a table of the genes with
# mutations. The table includes the number of samples that have at least one
# mutation in the gene, as well as the total number of mutations detected across
# all samples.
# Option descriptions:
# --maf: File path to MAF file to be analyzed. Can be .gz compressed.
# --outfile : The path of the output file to create
# --vaf: Minimum variant allele fraction of mutations to include.
# --min_depth: Minimum sequencing depth to call mutations.
# --include syn: Flag to include synonymous mutations in counts.
# Example invocation:
# Rscript 01_count-gene-mutations.R \
    --maf mutations.maf.tsv.gz \
    --outfile gene_counts.tsv
```

Even more comments! Computational Notebooks

- Rmarkdown, Jupyter
- Mix code, text and results in a single document
 - Record your thinking with styled text (markdown), headers for different sections, etc.
 - Plots and results appear right next to the code used to generate them
 - o Publish results as html, pdf, or word documents
- Beware dragons:
 - Running code out of order is possible
 - Lingering environment variables can affect results
- Best practice: run everything from top to bottom in a clean environment



An example notebook

In your rrp-workshop-examples repository, open:

analyses/mutation_counts/02_mutation-count-plots.Rmd

To see the rendered version of this notebook, open:

analyses/mutation_counts/02_mutation-count-plots.nb.html

(in your browser)

Computational notebooks vs. scripts

- Notebooks are great for interactive work and reports
- Scripts can be better for repeated tasks with variable inputs and outputs
 - Scripts are often easier to integrate into a workflow
- A common pattern:
 - Start with a notebook
 - As the analysis matures or becomes repetitive, pull out code to a script
 - Generalize the script as needed
 - Keep a notebook with an analysis summary



A general plan for script and notebook content

(not exhaustive, not compulsory, somewhat controversial)

- A descriptive header comment first
 - describe the purpose of the script or notebook
- Setup code next
 - Packages and imported code
 - Inputs, outputs, and other "constant" parameters
 - Option parsing (scripts)
 - Custom function definitions
- Finally: the body of the code and content
 - Break up sections with comments and headings as appropriate

Packages and parameters

- Putting all library() or import statements near the beginning of the file makes it easier to see what packages are being used
 - All later code uses the same environment with access to the same functions
- Similarly, defining inputs and outputs early makes it clear what files are required, and what will be produced
- Parameters that won't be changed during the script: cutoffs, string names, etc.
 - You may want to modify these and rerun, so put them all together
 - Implicit in this: use variables for parameters that might get modified later

Functions before main script code

- Functions must be defined before they can be used
 - Generally this means appearing earlier in the script or notebook*
- Defining functions in multiple places within a script can make them hard to track down
- Having all the functions grouped together makes it easier to split them out for reuse

*It is sometimes possible to get a bit tricky: define a function called main() first with the core logic, then call it at the end of the script. This is common in some programming languages, but it doesn't work in notebooks.

Command line options

- You've seen how many UNIX commands take options (flags) at the command line
 - Your scripts can do this too!
- Writing code to process options can be tedious, but there are packages to help!
 - R: optparse
 - Python: argparse, click, others...
 - Things you get "for free"
 - parsing of options set at the command line & storing them in variables
 - default values for variables when no option is specified
 - basic error checking (missing values, types, etc.)
 - help documentation with my_script --help

```
optparse setup
```

```
the command line option flags, long and short
34
    option list <- list(
                                          (long version will be the variable name)
35
      make_option(
36
        opt str = c("--maf", "-m"),
37
        type = "character",
                                             the required data type
38
        default = NA.
        help = "File path of MAF file to be analyzed. Can be .gz compressed."
39
40
41
      make_option(
42
        opt str = c("--outfile", "-o"),
                                                 default value
43
        type = "character",
        default = "gene_counts.tsv",
44
45
        help = "File path where output table will be placed."
46
                                         help text; explain what the option is for
```

Function comments

- Much the same as the main header comments
- What are the arguments for the function?
 - What types and formats are expected?
 - O What are any default values?
 - Be kind to yourself and others: check the argument values early and print good error messages
- What does the function return?
- Use language conventions for documentation:
 - Python: "docstring": a triple quoted comment right after the function definition
 - R: comments before the function
 - optional: use <u>roxygen2</u> format
 (automates documentation for packages, but a nice standard format for other use)
- Remember: Even though Present You is writing this function, Future You does not recall it at all.

```
#' Plot the number of mutations for each gene from a data frame
#1
#' Filters to a cutoff and sorts genes from most to least mutated, then
  creates a bar plot of the mutation counts, optionally highlighting
  genes of interest.
  @param mutations df A data frame with columns `Hugo Symbol` and `mutated samples`
  @param min_mutated The minimum `mutated_samples` value to include in the plot
   (default: 3)
#' @param highlight genes A vector of genes to highlight in the plot (optional)
#' @param highlight_title The title for the highlighted genes legend
   (default: "Gene of interest")
# 1
#1
#' @return A ggplot2 plot object
plot_gene_mutations <- function(</pre>
  mutations df,
  min_mutated = 3,
  highlight\_genes = c(),
  highlight_title = "Gene of interest"
```

Explicit "namespaces" to avoid conflicts

- Sometimes multiple packages have functions with the same name
- R: Use **package::function()** syntax to avoid ambiguity
 - o dplyr::filter() vs.stats::filter()
 - Also provides in-code documentation:
 What package did this strange function come from?
 - Bonus: you don't need a **library()** statement
- Python: package.function() syntax is standard
 - avoid from package import function
 - o use import pandas as pd and similar if there is a common standard

```
> library(dplyr)
Attaching package: 'dplyr'
The following objects are masked from 'package:stats':
    filter, lag
The following objects are masked from 'package:base':
    intersect, setdiff, setequal, union
```

Random number seeds

- Some code makes use of random numbers
 - simulations
 - fitting statistical models/machine learning
 - o PCA, UMAP, tSNE
- But sometimes we want perfect reproducibility! (debugging, testing)
 - luckily, computers don't use real random numbers
 - o random number generators are functions
 - given the same starting point (seed), they will give the same results
- Start your code by setting the seed for replicability
 - R: set.seed(42)
 - Python: random.seed(42)
 - other packages and tools: look at the docs for the correct option!
 - some packages don't use the language defaults